

# Spar Lancashire School Games

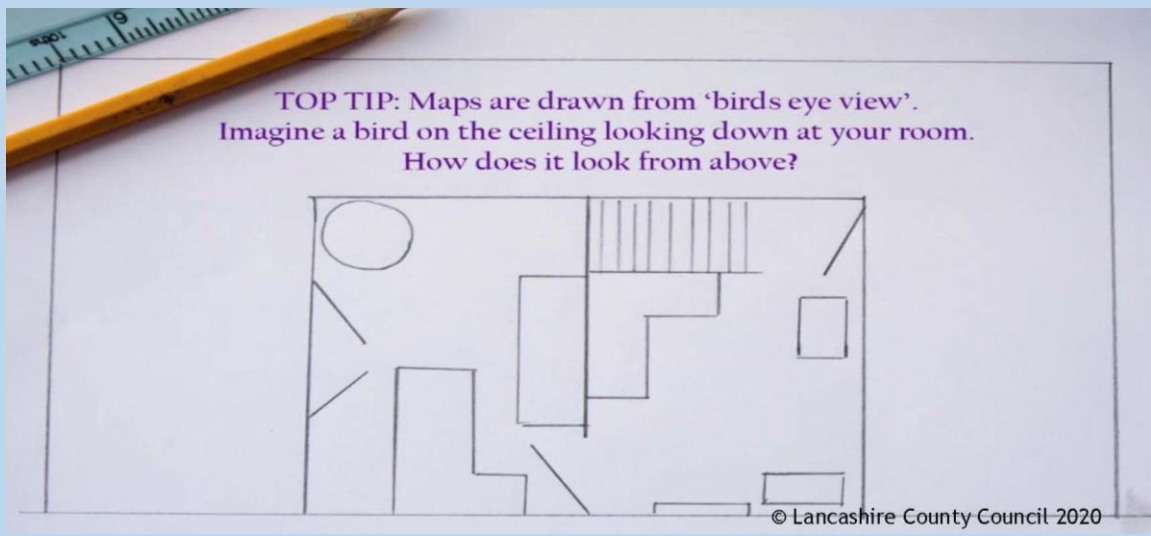
## Learn!

### Skill 2: Orienteering

**Equipment:** Paper, pencil, ruler, colours

**Aim:** To make an orienteering map to use at home and to design a course.

**Task 1 - Draw the Outline of your map** - Draw an outline of the area of the house you want to use. (This can be the whole of one floor, or you can include the outside)



**Task 2 - Create a Key for your map**

- Choose a colour or pattern to fill in each item you have drawn on your map.
- Add a key to show what all the colours and patterns represent.



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### Task 3 - Set up the Control points (these are the points the map reader must find)

- Use a circle to show where the map-reader must look and number the control points.
  - If you want to show where they start from then draw a triangle on the map.
  - Hide something at each control point. This could be a code, word or number.
  - Pick someone in your house to try out their map reading skills to see if they can find all the control points.

### [Video Demonstration](#)